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We've seen our fair share of video game mods over the years, ranging from absurdity to utterly awesome, but we can safely say that this one goes under the last. After Rockstar Games launched Grand Theft Auto 5 on PC, it was only a matter of time until modders appeared to put their own spin on the open world action game. But seding out of the crowd is Julionib, who makes headlines for his very impressive Iron Man mod. A Brazilian programmer has posted a video on his YouTube flaunting his latest creation, which is much more than just the skin of a Marvel superhero. Rather, players have all the known Iron Man abilities at their disposal for ultimate destruction and enjoyment. This includes flying, force strikes and kicks, missiles, and the ability to fire rocket explosions from his hands and chest. But no, you can't take off your helmet and turn into Robert Downey Jr. It's a different kind of fashion. The video shows that police certainly can't crack the Avenger beat down, with the five-star rating wanted to quickly flash up. JulioNIB is no stranger to this; He previously added Iron Man to GTA 4, along with The Hulk and Spider-Man. He also says on his crowdfunding page that he plans to bring Flash, Superman and zombies to GTA V, so stay tuned for those. The GTA V is currently available for PC, PS3, PS4, Xbox 360 and Xbox One. A few weeks, Friday rolls, and it's time for our weekly game digest Missing Pieces, and I panic because I was left scraping the bottom of the barrel after a bunch of slow news days. And then sometimes (okay, once, and this week) I go on vacation for a few days and suddenly missing pieces of balls basically all my emails and news is getting out of hand and... Well, what I'm saying is a belt, because we have a ton to cover today. John Cena raps about the Commodore 64, the man shoots his blue screened computer (as with a gun), Polygon demonstrates the Alan Wake 2 prototype we'll never play, and Mad Max gets insane in the game trailer-it's game news for the week of April 20. Kick that car, citizen gateways broke into the Grand Theft Auto V mods this week. We have colored fashions. We have snow mods: And we even have mods that allow you to kick cars into oblivion. Now the question is whether Rockstar is really going to start banning people from GTA Online for using mod-positions that have yet to be clarified. The longer Rockstar waits, the more visible the silence and (inevitably) the more angry people will get if bans occur. Hulkamania You May Know: I'm a pretty huge wrestling fan now (expired and then revived about a year and a half ago). And finally, I can suit in tights again on the PC. For the first time in more than a decade, 2K has announced that the WWE game (particularly last year WWE 2K15) is coming to PC. And I mean, by all accounts WWE 2K15 isn't even that But the struggle. On the PC. Also, this hopefully means that we will get the inevitable WWE 2K16 on PC day and date with console releases, which will be a relief. For some reason 2K asked John Cena his opinion about the game coming to PC. First, Cena established her authority: I grew up playing games on my computer. Texas Tools, Commodore 64... I was a huge PC gamer growing up, so it's great. Not only for our fans, but for me personally. Fans may not know about it, but I was such a huge PC gamer that I bought a living room entertainment system just to play computer games back in the day. So don't be surprised if you blink ahead 50 years and your really sits in your living room playing computer games! Not in the picture. John Cena's Commodore 64 stretches. Then he added (I think while rapping and wearing jorts). One of the great bonuses of getting a game on YOUR PC is that you get almost all the downloadable content that was released after WWE 2K15 launched in October for free as part of the package. It's an incredible amount of content: 36 additional characters, 4 new managers, 26 matches, 46 whole stories of one player and cut scenes in 2K Showcase, and more. It doesn't take a rocket scientist to figure out what this is a pretty awesome deal. You heard this man. Battling for Battlefield in case you missed it. DICE finally revealed its long-awaited Star Wars Battlefield sequel/reboot last week. And then I think someone at DICE came on the intercom and said, I promise guys, they don't boo. They're screaming boo-urns! Yes, people weren't too happy with either classes or space battles. At least some of the vehicles (AT-AT) are confirmed as non-finishers, eight maps, and so on. All of this steps back as it did in 2005 Battlefield II. And at least one of them is incorrect, according to developer DICE. Also, please stop with reducing the number of cards. We have more than 8 cards. How many have not been announced yet, but it is more than 8, wrote one of the game's producers on Reddit. Still no space battles though. The beast that will devour the world, I'm not even a huge fan of Warhammer, but this trailer for Total War: Warhammer (subtitle Yes, we know we had to call it Total Warhammer) is exciting. On the other hand, I thought that this trailer for Rome II was exciting as well, and that the game was a bunch of garbage. Creative Assembly giveh and sometimes Creative Assembly take your \$60 away and makes you cry. Nigerian princes wept Valve took action this week, hopefully limiting the number of spam/phishing accounts on Steam. From now on, users will have to spend at least \$5 on Steam before they can send requests to a friend, vote on Greenlight, flood Steam Workshop with trash, or use most chat features. And I mean, \$5? can buy fifty computer games with that money. SquE3nix E3 week is getting longer and longer. In addition to the Bethesda surprise E3 press conference on Sunday this year, the now square square says it will hold its own press conference Tuesday morning, 9 a.m. You can watch it live here. There goes my beauty to sleep. Twice fake steel Dark Souls II fans will be happy to hear that the software finally (for example, within a year of release) fixes a bug that caused the weapon to degrade at a faster rate if the game runs at 60 frames per second. The error, which tied the strength of the weapon to the frame rate, was reported long ago, and even found its way into the updated edition of Sins of the First Scholar, which dropped earlier this month. (Vue Kotaku) Alan Spieth I wonder where that Alan Wake sequel is? Buried, apparently. Or at least in limbo. Remedy released a video of the landfill this week detailing a prototype sequel to what-can-never-get-done. It's part of a pretty massive article about some of Sam Lake's plans for the game, and the reasons why she's sidelined. Go crazy Holy v. I kind of held on to hope that Mad Max is a video game because Avalanche does it and Just Cause 2 is one of my favorite games of all time. Well this week we finally got a look at the game itself, and oh, excuse me, I was just buying train tickets advertising. Final stop: a car called Shovelface. So surprisingly mute. Star Power Is Not Strictly PC Gaming News, but Come on. This guy beat Bloodborne with a rock band controller. And the Rock Band controller wasn't even as good as the Guitar Hero controller, so he not only beat it up with a horrible (for third-person action game, I mean) peripheral, it beat it with a subpar version of the dreaded periphery! He also beat Dark Souls with the cursed drums of a rock band. I just can't understand it. Read more As mentioned, I'm on vacation this week! And that's great for me, but not that great for our game coverage. It's been a bright week. And that's it, plus Dungeon 2 review coming tomorrow. See you next week! Note: When you buy something after clicking links in our articles, we can earn a small commission. Read our policy affiliate links for more details. Helena won't date CJ until he wears clothes that raises sex appeals such as a Gimp costume. Clothes from the lines Sip, Didier Sachs and Victim also increases the sex appeal. Clothing is 50 percent of how sex appeal is calculated. Wearing several items of expensive clothing or one of the special costumes should raise CJ's sex appeal high enough for Helen to date it. The tweed jacket, red jacket, grey jacket and tuxedo all lift the stats by 25 percent. Helena also requires CJ to have a low-fat body type that also plays a role in how statistics are calculated. By Heiser Updated September 22, 2017 Are you tired of combing the sprawling landscapes of Grand Theft Auto: San Andreas in search of the water ships of your dreams? Caviar codes allow players to generate any land, sea or air vehicles at any time in the game. Vehicles spawn in the direction the main character faces. Control schemes vary by the type of vehicle. The VortexThe Hovercraft is a dual land and water vehicle that players can generate on any flat or semi-flat surface. To create a Vortex hovercraft, move CJ to an open area. Use a control stick to make sure CJ is facing any buildings or potential obstacles. Click Triangle, Triangle, Square, Circle, X, L1, L2, Down, Down to spawn a vortex on a hovercraft in front of CJ. Click the Triangle to enter the vehicle. JetmaxThe Jetmax is the fastest water vessel in Grand Theft Auto: San Andreas, ideal for high-speed chases and shoots. To spawn a Jetmax, move the CJ next to a clear body of water. Use the control stick to ensure CJ faces off any potential obstacles such as land, other boats or docks. Click Down, R2, Down, R1, L2, Left, R1, L1, Left, Right to Breed Jetmax in front of CJ. Click the Triangle to enter the vehicle. SqualloThe Squallo is a long, sleek boat that is only slightly slower than the Jetmax and is also a good option for high-speed encounters with enemies. To breed Squallo, players must first earn a silver medal at Bayside Marina Boat School. Once the silver medal has been earned, Squallo will self-caviar at Bayside Marina. Other spawning sites include under the Garver Bridge in San Fierro and near the Gant Bridge in San Fierro Bay.ReeferThe Reefer is a shipping and fishing vessel that is useful for general transport. It's a slow car and not a good option for high-speed theatricality. Reefer moored in a few easy-to-reach locations in San Andreas. Many of them can be located in Los Santos Entrance and Las Venturas coastal areas. Other spawning spots include Esplanade North and Palisades in San Fierro and Ocean Docks in Los Santos. Santos, gta san andreas superman mod cheats codes. gta san andreas superman mod cheats codes download. gta san andreas superman mod cheats for pc free download. gta san andreas cheats ps2 superman mod. gta san andreas cheats pc superman cheat no mod. gta san andreas superman mod cheats codes pc. gta san andreas superman mod cheats for pc

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